

Module Layout SEC102 CyberSecurity

Faculty	STHEE	STHEE Faculty of Pure and Applied Sciences					
Programme of Study	SEC	Security and Defense					
Module	SEC102						
Level of Study	Undergr	Undergraduate		Graduate			
			Master ✓		Doctoral		
Language of Instruction	English						
Mode of Delivery	Distance L	Distance Learning					
Module Type		Required			Electives		
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Number of Group Consulting Meetings	Tot	al	Physical Presence		Online		
	14		0		14		
Number of Assignments		2 Assignments, 12 Interactive Exercises					
Final Grade Calculation	Assignm	ents	ents Interactive activities		Final exam		
	30%	20%		0%	50%		
Number of European Credit Transfer System (ECTS)	10						

Module Description

This module introduces students to Cybersecurity issues, ranging from Network Security to Cryptography, Malware, Database & Cloud Security, Operating System Security and IT Security Management, etc. It aims to familiarize students with the methodologies and tools used by adversaries (the "bad guys"). Hence, the concepts are approached from both a theoretical, academic viewpoint, as well as from a practical, non-academic viewpoint, closer to the adversaries' mentality. In order to achieve this target, two kinds of books are used in both the Compulsory reading list, as well as the Optional reading list: famous academic textbooks used worldwide, but also technical books teaching practical skills.

Most of the tools used in this module are available for all popular operating systems. However, the use of a (free) Linux distribution for Ethical Hacking penetration testing, such as Kali Linux is suggested, because it comes with all these tools preinstalled. Parrot Security Edition is another option (https://parrotlinux.org).

Pre-requisite Mo	odules
Pre-requisite Mo	
Co-requisite Mo	dules
Co-requisite Mo	

Grading Scheme



SEC102

Accession to Mathead	Percentage on	Workload	
Assessment Method	Final Grade	Hours	ECTS
Weekly study- Assignments -Group Meetings (14 weeks *~14 hours)	0%	175-210	7
Assignment 1	15%	25-30	1
Assignment 2	15%	25-30	1
Interactive activities	20%	25-30	1
Final exam	50%	3	
Total	100%	250-300	10

Grading Rules and Assessment methods

- Students are evaluated with 9, if they earn 90% of the possible grade, I.e. 90%*10=9, etc.
- Passing rate
 - o 50% of the Assignments
 - o 50% of the Interactive Activities
 - Students are allowed to participate in the final exam of a Module if they have overall earned the minimum grade (≥ 50 %) in both their Assignments and Interactive Activities
 - 50% of the Final exam

If a student earns a grade with decimal points, then it is rounded to the nearest half unit.